

LEARN TO SKETCH CRUELLA De VIL

with Disney's master animator, Andreas Deja!



Andreas Deja, Master Animator. ©Disney

*Everybody who can write, can draw!
Trust Me! Try it!*

We'll complete two drawings. With two drawings, you can flip back and forth to bring the drawings to life -- this is Animation!

With a pencil and a piece of paper, let's create our first portrait of Cruella DeVil!

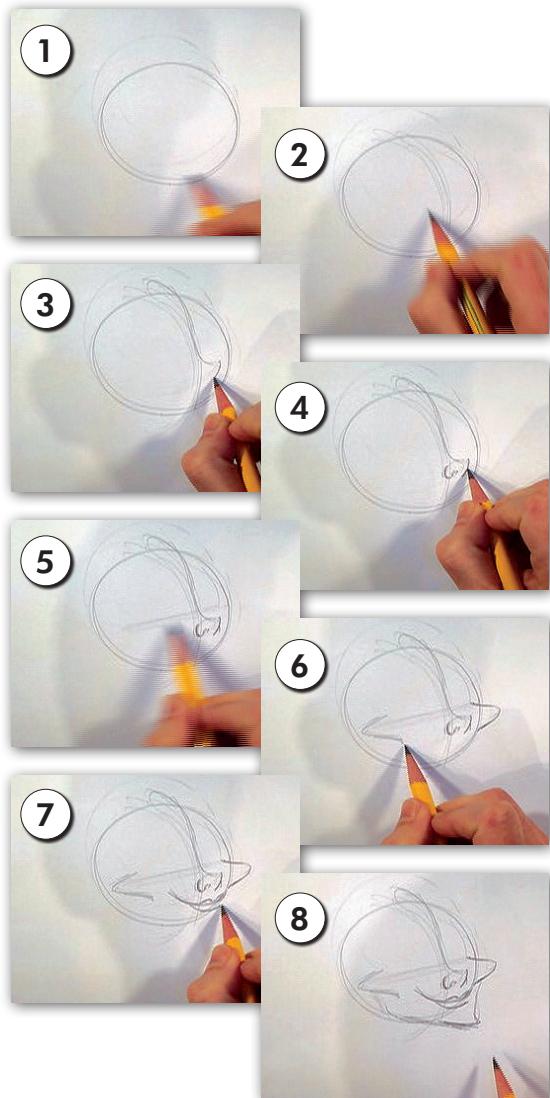
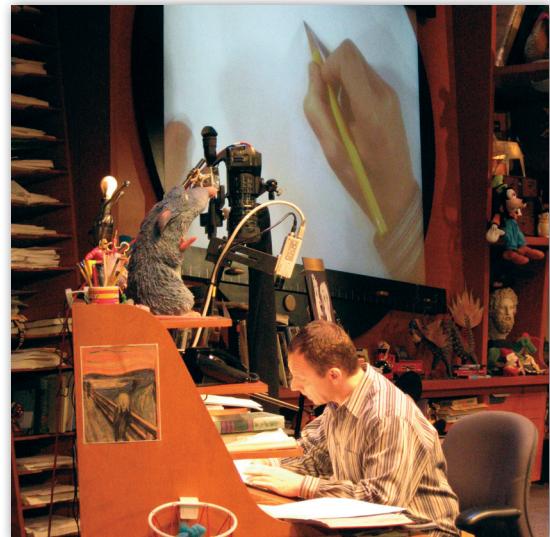
THE FIRST DRAWING

- 1 We're going to accomplish this drawing of Cruella with very basic shapes. Let's start with a circle. This is where Cruella's head is going to be.
- 2 Since Cruella will be looking to her left, draw a soft line down across the center of the circle. Think of this as a crescent moon shape. This will become Cruella's line of vision.
- 3 Following the soft line of vision, draw a line with a gentle 's' curve to create Cruella's forehead.



- 4 At the end of the gentle 's' curve, draw another curved line and gently shape it into Cruella's pointy nose by adding some nostrils.
- 5 Draw another soft line of vision across the center of the circle for Cruella's face.
- 6 At the 'ends' of your line of vision, add two small angled lines. These will become Cruella's 'skull-like' cheekbones.
- 7 Add a simple smile line under Cruella's nose. Fill that smile line in gently with little pencil strokes to give Cruella a little 'lipstick,' then add her lower lip just below.
- 8 To create Cruella's chin, connect a line from under one cheekbone to the other with a soft point in the middle.

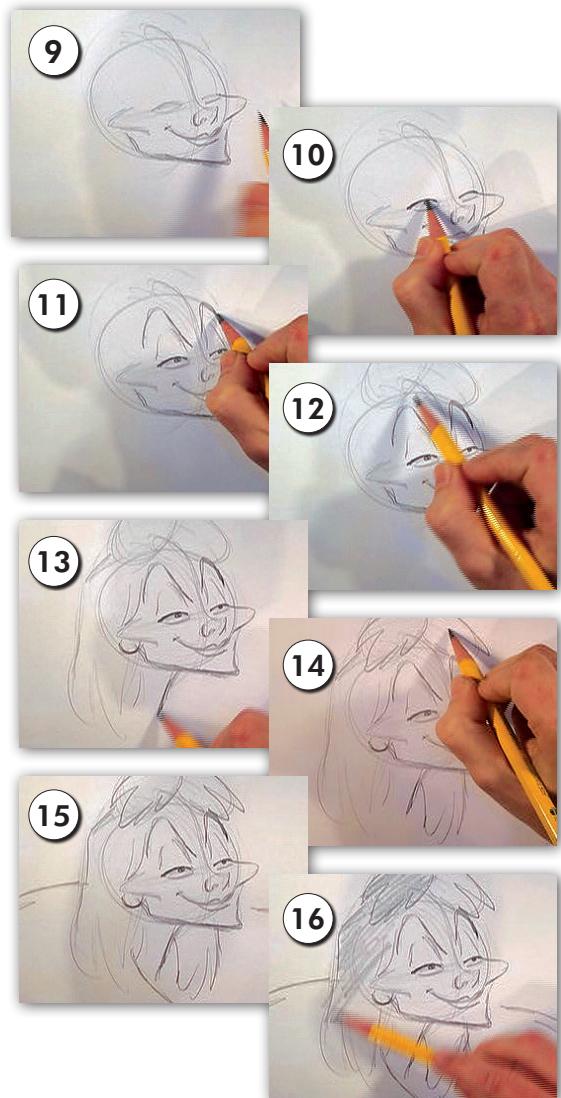
Remember, everything is very boney about Cruella's features!



- 9 To add Cruella's eyes, go back to your soft line of vision across the center of the circle. Create two narrow oval shapes on either side of your vertical line of vision.
- 10 Darken the upper line to give Cruella her deep eyelids and place two small circles under her droopy lids to create Cruella's beady eyes!
- 11 Cruella's eyebrows are elongated and confident. Create these by adding two long arch shapes above her eyes.
- 12 To add Cruella's hair, start with gently drawing two oval shapes at the top of the circle.
- 13 Cruella has a slightly flat head, so from the oval on the Left, gently draw an angled line down below the circle to define her long, crazy locks. From under her angled jaw, don't forget to add Cruella's scrawny neckline.
- 14 Now go back to the two ovals on the top of Cruella's head and add some jagged lines around the oval shapes. This breaks up her hairline so we get Cruella's crazy hairdo!
- 15 Don't forget to add Cruella's fur coat by adding two jagged lines surrounding her mop of hair.
- 16 Shade in only one side of Cruella's hair.

Animators work in a very loose, 'sketchy' fashion to get 'into' the character and to get the ideas of the character down on paper.

Now that you've completed one drawing, let's get started on our second so we can animate Cruella!



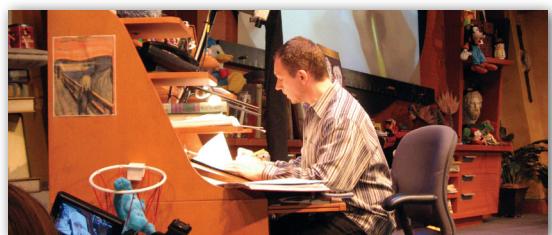
FINAL DRAWING

This drawing will show Cruella's face with a gasp, as if the puppies are getting away from her.

Take a clean sheet of paper and put it over your first drawing.

- 17 While 'flipping' the top page back and forth to reveal your first drawing underneath, start your new drawing. Start with the first three steps of your first drawing.

Keep referencing your work, but give a little lift to your cheekbones and nose, placing them slightly higher than the first drawing. Give her nose a little triangle shape since it's slightly raised because of Cruella's gasp! Keep it simple!



18 Cruella's eye's are going to be wide open, so make her eye's as two large ovals complete with darker lids at the top and beady eyeballs!

Keep flipping your drawing to check how your drawing moves from one to the other.

19 Cruella's mouth should be wide-open in disbelief so gently sketch a slightly rounded square under her cheekbones.

20 Add some lips at the top of the rounded square and then draw a line across the top and another line towards the bottom for Cruella's teeth.

21 Add Cruella's tongue and then darken the area above her tongue for the inside of her gaping mouth.

22 Connect Cruella's jawline down from her cheekbones into a gentle point

23 Cruella's eyebrows are now going to go straight up and will be very even as she gasps!

24 To animate Cruella's hair, start with the two gentle oval shapes at the top of her head and then add the jagged, wild lines of her hair.

25 Play with Cruella's hair and flair it out a bit to give it some animation.

Continue to quickly flip between your two drawings as you're working to see the animated movement between each drawing!

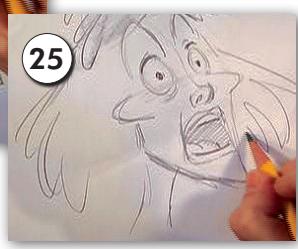
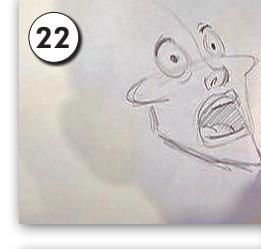
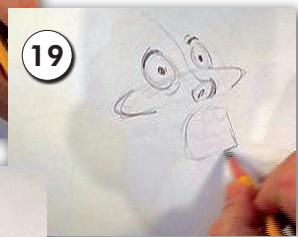
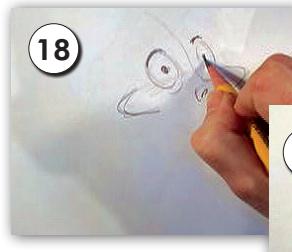
26 Continue with your drawing by shading in Cruella's hair. Opposite movement gives your drawing more life, so since Cruella's face is rising in shock, we'll lower her shoulders slightly as we add her coat.

Quickly flip between your two drawings to see Cruella come to life!

With these two drawings you now have a sense of what a Disney animator does as they explore the movements and development of their characters.

Remember, for every second of film, animation requires 24 drawings, so you only need 22 more drawings to complete your first second of animation!

ENJOY ANIMATING!



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